Notifications & Text UI

Notification and Text UI are independent bridges.

Files:

```
client/bridge/notify.lua
server/bridge/notify.lua
client/bridge/textui.lua
server/bridge/textui.lua
```

Supported notification modes:

```
auto | ox | qb | esx | gta | custom
```

Supported Text UI modes:

```
auto | ox | gta | custom
```

Custom notification hook:

```
function NVKNotify.Custom(message, kind, duration, title)
    -- show your notification
    return true
end
```

Custom Text UI hooks:

```
function NVKTextUI.CustomShow(id, text, options)
    -- show your UI
    return true
end

function NVKTextUI.CustomHide(id)
    -- hide your UI
    return true
end
```

The recovery interaction uses this bridge instead of hardcoded GTA help text.

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