Locking Controls

Default lock controls:

```
L                 Toggle current/nearest vehicle lock
/vehiclelock      Toggle current/nearest vehicle lock
/lockvehicle      Lock current/nearest vehicle
/unlockvehicle    Unlock current/nearest vehicle
```

The lock key is configurable through `Config.Keybinds.Lock` and FiveM key mappings.

Lock state is synchronized using server-controlled vehicle state bags. This allows all clients to apply the same logical lock state while the server remains authoritative for access validation.

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