Troubleshooting Playbook

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Fast diagnosis by symptom.

Applies to: `Nord Inventory v2.0.0`

Inventory does not open

- confirm `nord_inventory` is started and named correctly;
- check framework detection/config value;
- inspect NUI/client console errors;
- verify locale JSON is valid;
- verify no other resource owns the same key command unexpectedly.

Items do not persist

- inspect oxmysql/database errors;
- confirm SQL schema is installed;
- ensure the target inventory ID/player identifier is stable;
- check that a third-party resource is not overwriting state directly.

Runtime item registration returns false

- start the provider after Nord Inventory or implement retry;
- canonicalize the item name;
- inspect Provider Registry/System Health;

- verify source precedence/provider ownership.

Trunk closes immediately

- check lock provider state;
- player/vehicle distance;
- vehicle movement threshold;
- network entity/plate identity;
- target vehicle despawn/replacement.

Admin Studio opens but mutation fails

- UI visibility is not permission: check server role/ACE;
- confirm `config/admin.lua` and Nord Staff grant state;
- inspect audit/server logs for rejected action.

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