Quick Start

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Minimal production installation for a new server.

Applies to: `Nord Inventory v2.0.0`

1. Install dependencies

Nord Inventory requires `oxmysql`.

```
ensure oxmysql
ensure nord_inventory
```

Start the selected framework before `nord_inventory` when the framework itself requires that order. Start resources that register Nord Inventory items **after** `nord_inventory`.

2. Import SQL

Import:

```
nord_inventory/sql/nord_inventory.sql
```

v2.0.0 also uses `nord_inventory_snapshots`, `nord_inventory_forensics_alerts` and `nord_inventory_placed_items`. Auto-SQL creates missing Operations tables with `CREATE TABLE IF NOT EXISTS`, but production servers should still import the supplied schema.

3. Select framework

`config/core.lua`:

```
Config.Framework = 'auto'
```

Supported values: `auto`, `esx`, `qb`, `qbox`, `nord`, `standalone`, `custom`.

4. Configure administrator access

Recommended ACE setup:

```
add_ace group.dev nord_inventory.dev allow
add_ace group.admin nord_inventory.admin allow
add_ace group.owner nord_inventory.owner allow
```

The default Admin Studio command is `/norditems`. Operations permissions are mapped through the same role bridge.

5. Choose language

```
Config.Locale = 'pt' -- pt | en
Config.LocaleFallback = 'en'
```

6. Review v2.0.0 Operations defaults

Check `config/operations.lua` before production. Important sections:

- scan/result limits;
- snapshot retention;
- persistent placed items;
- optional clothing bridge;
- item/category movement policies.

All policy fields default to **allow** when omitted, so upgrading does not silently block old flows.

7. First verification

After startup confirm:

1. player inventory opens with `TAB`;
2. `/norditems` opens for an authorized user;
3. **System Health** reports no critical database/provider errors;
4. **Operations** opens for an admin;
5. create one manual snapshot and verify it appears;
6. run one Anti-Dupe scan and review the result;
7. give/remove a test item and confirm reconnect/restart persistence;
8. place a disposable persistent item and confirm it survives a resource restart;
9. equip/use a long weapon and confirm the back prop updates immediately;
10. trunk/glovebox sessions close when the vehicle is locked or leaves range.

8. Integrate other resources

Prefer the public exports documented in **Developer API & Integrations**. Do not rely on private events, NUI callbacks or direct writes to Nord Inventory tables.

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