Notify, Text UI & Target Bridges

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Independent bridge selection for notifications, world prompts and target interactions.

Applies to: `Nord Inventory v2.0.0`

```
-- Nord Inventory - bridge and interaction providers

Config = Config or {}

-- Bridges: one resource name per system.
-- Keep each integration independent so changing Notify never affects TextUI/Target.
Config.Notify = 'nord_inventory' -- nord_inventory | ox_lib | qb-core | es_extended | resource name | false
Config.TextUI = 'nord_inventory' -- nord_inventory | ox_lib | qb-core | es_extended | resource name | false
Config.Target = 'auto' -- auto | ox_target | qb-target | nord_target | resource name | false

-- World interaction mode only. Provider selection lives above in Config.TextUI / Config.Target.
Config.Interaction = {
    Mode = 'textui', -- textui | target
    Key = 'E',
    Control = 38 -- INPUT_CONTEXT (E)
}
```

`Config.Target = 'auto'` checks supported target resources and falls back according to the configured interaction mode. Notify, TextUI and Target are deliberately independent so swapping

one provider does not force the others to change.

Revision #1
Created 2026-09-30 01:04:34 UTC by Riguita
Updated 2026-09-30 01:04:34 UTC by Riguita