Nord Inventory + Nord Crafting

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Native crafting integration principles.

Applies to: `Nord Inventory v2.0.0`

`nord_crafting` should use Nord Inventory as the material/output authority:

- resolve canonical item names;
- check counts/carry capacity server-side;
- remove ingredients only as part of a validated craft transaction;
- add outputs through `AddItem`;
- register custom categories/catalogs at runtime when useful;
- keep metadata/lifecycle/rarity in the resulting item instance.

The current curated catalog lists `nord_crafting` as **Verified / Native**.

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