Build Compatibility · 2.0.0

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Snapshot of the production defaults and documented surfaces in this package.

Applies to: `Nord Inventory v2.0.0`

Production identity

- Resource: `nord_inventory`
- Version: `2.0.0`
- Author: `Nord Lab`
- Required dependency: `oxmysql`
- Default locale: `pt`
- Default inventory key: `TAB`
- Default Admin Studio command: `/norditems`
- Default quick hotbar key: `Z`

v2.0.0 additions

- Operations & Forensics Center;
- searchable transaction Ledger and clear-records action;
- Anti-Dupe Center with persisted alerts;
- Item Instance Explorer;
- live/offline Inventory Manager;
- manual, automatic and pre-restore snapshots;
- persistent placed world items;
- item/category movement policies;
- provider dependency graph;
- Equipment Slots 2.0 explicit item allowlists;
- optional physical-clothing hand-off bridge;
- Operations exports for policy, snapshot, ledger and instance lookup;

- Nord Lab/Renovax Store + Documentation links in Recommended Scripts;
- runtime hardening for back weapons, ground props, metadata identities, non-stackable items and save/restart synchronization.

Framework compatibility

`Config.Framework` accepts:

```
auto | esx | qb | qbox | nord | standalone | custom
```

Database compatibility

No destructive migration is required from the recent v1.x line. Existing storage is preserved. v2.0.0 adds three idempotent Operations tables and keeps the old public permission/export behavior unless explicitly expanded in this documentation.

Upgrade rule

Install the complete v2.0.0 resource and merge intentional values into the new `config/` files. Do **not** overwrite the new configuration directory with an older copy; `config/operations.lua` is required for the new systems.

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