Installation

1. Install the Resource

Place the resource in your FiveM resources directory:

```
resources/[nord]/nord_doorlock
```

Keep the resource folder name as:

```
nord_doorlock
```

2. Start the Resource

Add to `server.cfg`:

```
ensure nord_doorlock
```

When using optional integrations, start them before Nord Doorlock. Example:

```
ensure oxmysql
ensure ox_lib
ensure ox_target
ensure nord_doorlock
```

Only include resources you actually use.

3. Administrator Permission

The default administrator ACE is:

```
Config.AdminAce = 'nord.doorlock.admin'
```

Example:

```
add_ace group.admin nord.doorlock.admin allow
```

Framework administrator groups can also be accepted through:

```
Config.AdminGroups = {
    admin = true,
    superadmin = true,
    god = true
}
```

4. Select Storage

Default:

```
Config.Storage = 'json'
```

This uses FiveM Resource KVP as the authoritative persistence source and mirrors the data to JSON files.

For MySQL:

```
Config.Storage = 'mysql'
```

Start oxmysql before Nord Doorlock. The table is automatically created.

An optional SQL installer is also provided:

```
sql/install.sql
```

5. Start and Verify

Restart the resource:

```
restart nord_doorlock
```

Then check persistence health:

```
doors_storage
```

A healthy result should report that storage is ready and show no active error.

6. Open the Door Manager

In game:

```
/doors
```

If the menu does not open, verify your ACE or framework admin group.

Revision #1
Created 2026-09-08 13:05:55 UTC by Riguita
Updated 2026-09-08 13:05:55 UTC by Riguita