

Target Bridge

```
Config.Target = 'auto'
```

Automatic detection order:

1. `ox_target`
2. `qb-target`
3. `qtarget`
4. no target provider

The bridge exposes internal helpers to add/remove local entity targets and a safe-add routine that waits briefly for the entity to exist.

Interaction distance uses:

```
Config.UI.CraftDistance
```

when the target provider requires a distance value.

Revision #1

Created 2026-09-03 18:18:55 UTC by Riguita

Updated 2026-09-03 18:18:55 UTC by Riguita