

Server Exports · Blueprints & Organizations

Blueprint API

```
exports['nord_crafting']:GetPlayerBlueprintRecipes(source)
exports['nord_crafting']:GetBlueprintDefinition('pistol')
exports['nord_crafting']:BuildBlueprintMetadata(row, 85)
exports['nord_crafting']:CreateBlueprintItem(source, 'pistol', 85)
```

Organization bench API

```
exports['nord_crafting']:CreateNordCrimeOrgBench(orgId, data)
exports['nord_crafting']:CreateOrgBench(orgId, data)
exports['nord_crafting']:AddOrgCraftingBench(orgId, data)
```

Database readiness

```
local ready = exports['nord_crafting']:IsNordDBReady()
```

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