

Recipe Manager

The recipe manager can:

- Create custom recipes.
- Edit database-backed custom recipes.
- Delete custom recipes.
- Import recipe data.
- Search and filter recipe sources.
- Configure output item/amount/time.
- Configure ingredients.
- Enable blueprint requirements.
- Enable level requirements.
- Configure minimum level.

Default config recipes are presented as defaults, while database recipes are treated as custom entries.

The server protects the edit/delete path so Admin Studio does not silently rewrite the static Lua config recipe file.

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