

Notifications, Text UI & Progress

Notification auto-detection

When `Config.Notify.type = 'auto'`, the current bridge checks:

1. `nord_textui`
2. `codem-supreme-notification`
3. `ox_lib`
4. QBCore
5. ESX
6. console print fallback

Text UI

Text UI prefers:

1. `nord_textui`
2. `ox_lib`

Progress

Craft progress supports:

- Nord Text UI progress.
- `ox_lib` progress circle.
- `qb-progressbar`.
- Fallback timer that temporarily freezes the player.

This bridge design allows the core crafting logic to stay independent from the visual notification/progress provider.

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